

ECHO OF THE LAST LIGHT

Written by

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Video Game Script

ANIMATIC CUTSCENE 1 - ECHO OF THE LAST LIGHT - LEVEL 1

This opening animatic cutscene is narrated by "The Sage," leader of The Humble Light. He mournfully recounts the tale of the world's loss of light due to the mass extinction of "The Echoes," the main source of light in the world. His voice trembles with sorrow as he shares the story of the light's fading presence. Our player character, Tamasis, appears in the third image of the cutscene.

BLACK SCREEN:

THE SAGE (V.O.)

It began with a brilliant sky when the Echoes poured light into our world. It's hard to believe now that we were once all friends under the light.

FADE IN:



THE SAGE (V.O.)

The Echoes were noble creatures, capable of lighting even the bleakest of places. In those times, we were unafraid. They say the world was so bright that you could not see your own shadow.

FADE TO:

EXT. NIGHT - OUTLOOK OF THE LAND WITH NIGHT SKY

Echoes (Creatures of Light) begin falling from the sky.

THE SAGE (V.O.)

But we were deceived by our own
peace. A plague, a stillness in the
sky began to haunt us. We were
wrong to be unafraid.

FADE TO:

THE SAGE (V.O.)

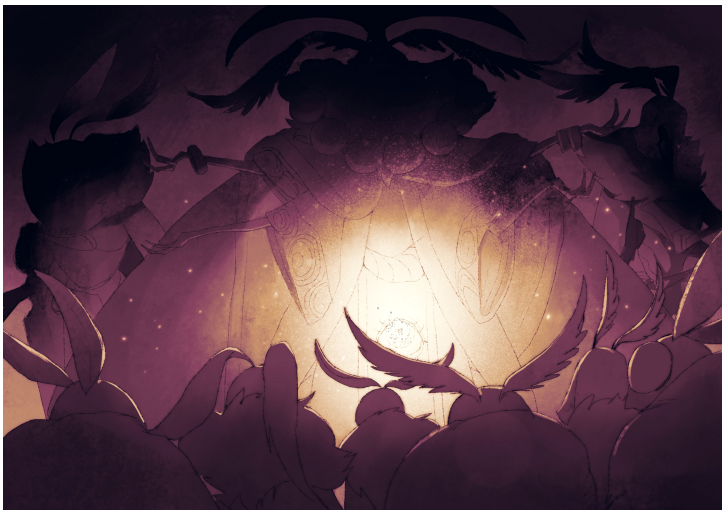
Wings were broken. Darkness spread
like a disease, and all we were
left with were our shadows.

FADE TO BLACK.

THE SAGE (V.O.)

And it is easy to make enemies
among shadows...

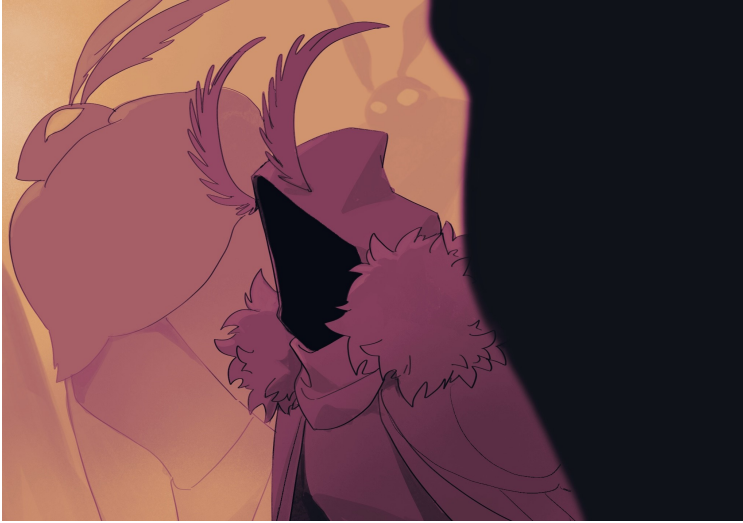
FADE TO:



THE SAGE (V.O.)

In the darkest hour, our testament
was found. We came together as The
Humble Light, seekers of The Last
Light in the world. The chosen ones
who will not succumb to The Abyss!

FADE TO:



Tamasis (she/they), the player character and follower of The Humble Light.

Whispers can be heard in the background as the narrator speaks, repeatedly uttering the name of the player character: *Tamasis, Tamasis, Tamasis...*

THE SAGE (V.O.)
You, Humble Light Follower, are one of us. One of the prophets on a mission to save the world from dark erasure.

FADE TO:



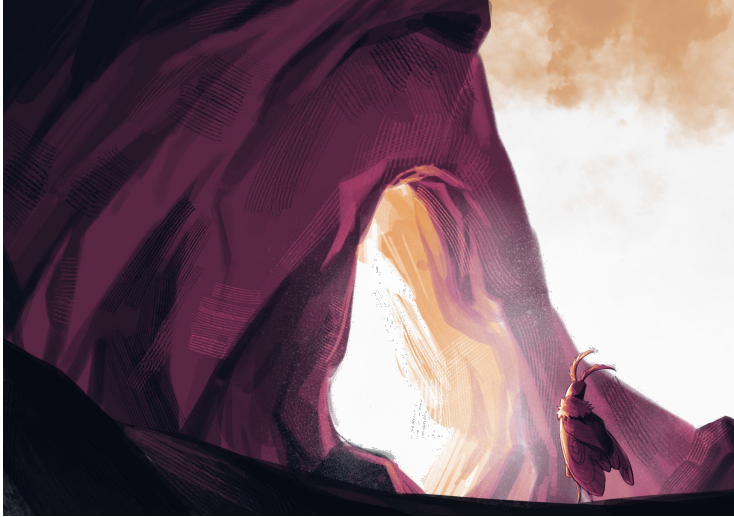
THE SAGE (V.O.)
But there are enemies who resist
us: The Royal Eclipse. They believe
the world is meant to end, decay in
The Abyss.

FADE TO:



THE SAGE (V.O.) (CONT'D)
They will fight us with all their
violence, throwing their spears
through The Echoes, destroying what
light is left.

FADE TO:



THE SAGE (V.O.)
You must not let them take it. You
must go forth, Humble Follower, and
find...

FADE TO:



THE SAGE (V.O.)(CONT'D)
The Last Light in our world.

END OF ANIMATIC CUTSCENE 1

ANIMATIC CUTSCENE 2 - ECHO OF THE LAST LIGHT - LEVEL 2

This animatic cutscene is the midpoint of the game's narrative, occurring after the tutorial level and serving as the introduction to our middle level. In this cutscene, Tamasis and the companion (The Last Light/The Echo) arrive at a village that is home to The Humble Light. Here, they are greeted by The Sage, our narrator. The Sage blesses The Echo and emphasizes the importance of Tamasis' mission to bring The Last Light to The Tree of Humble Light.

BLACK SCREEN:

THE SAGE (V.O.)
Humble Light Follower!

FADE TO:



THE SAGE (V.O.) (CONT'D)
You have made it this far. The
Humble Light blesses the light you
have brought with you. All hail the
Humble Light.

FADE TO:



CROWD OF HUMBLE LIGHT FOLLOWERS (V.O.)
All hail The Humble Light!

FADE TO:

EXT. NIGHT - A PATH STRETCHING OUT INTO THE DISTANCE

THE SAGE
May the light that you carry
continue to shine as brightly as
you journey forth.

FADE TO:



THE SAGE (V.O.)
Bring The Light to its rightful
place, so we can rejoice in its
splendor, for centuries to come.
(MORE)

THE SAGE (V.O.) (CONT'D)
Bring The Light to the Tree of
Humble Light!

FADE IN:



THE SAGE (V.O.)
No longer will we fear our shadows.

THE SAGE (V.O.) (CONT'D)
Once The Last Light reaches the
Tree of Humble Light, our Echo will
be our lasting beacon of hope.

FADE TO BLACK.

THE SAGE (CONT'D)
Do not abate your strength. The
enemy is near and strong.

END OF ANIMATIC CUTSCENE 2

ANIMATIC CUTSCENE 3 - ECHO OF THE LAST LIGHT - LEVEL 3

The third animatic cutscene takes place before our final Boss battle. The Sage's voice takes on an increasingly manic quality as he warns Tamasis of the impending danger posed by the armies of The Royal Eclipse. He pleads Tamasis to protect The Last Light at all costs.

BLACK SCREEN:

THE SAGE (V.O.)
Humble follower!

FADE IN:



THE SAGE (V.O.)
We feared we'd lost you to the
fates...

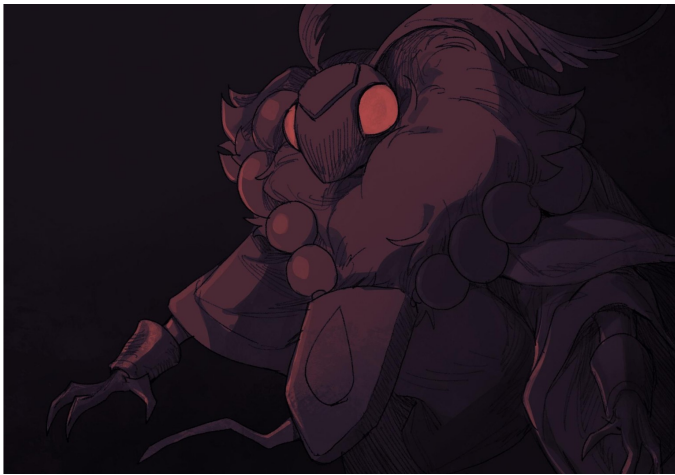
THE SAGE (V.O.)(CONT'D)
How relieved I am to see you have
arrived. Come now, there is no time
to waste. The moment we have been
anticipating draws near

FADE TO:



THE SAGE (V.O.)
The Royal Eclipse is at our door.
They want what is rightfully ours.
Protect this creature of light...

FADE TO:



THE SAGE (V.O.)
Protect it! With every fiber of
your being. Let it not slip through
our grasp! Let us not squander this
one chance to redeem our world from
The Abyss...

END OF ANIMATIC CUTSCENE 3

ANIMATIC CUTSCENE - ENDING 1- "THE ZEALOT"

After the defeat of the Boss, the player makes a critical choice. Should the player choose to comply with the Humble Light's demands, they will trigger "The Zealot" ending. This ending depicts Tamasis' compliance with the Humble Light's doctrine that emphasizes preserving the light at all costs. However, this decision comes with a twist - the player will realize that the Humble Light's method of preserving the light is cruel and immoral. The Humble Light intends to keep The Echo captive in a cage, exploiting him as a source of light for their world.

BLACK SCREEN:

THE SAGE (V.O.)
Listen closely, my Humble Follower.
Listen!

FADE TO:

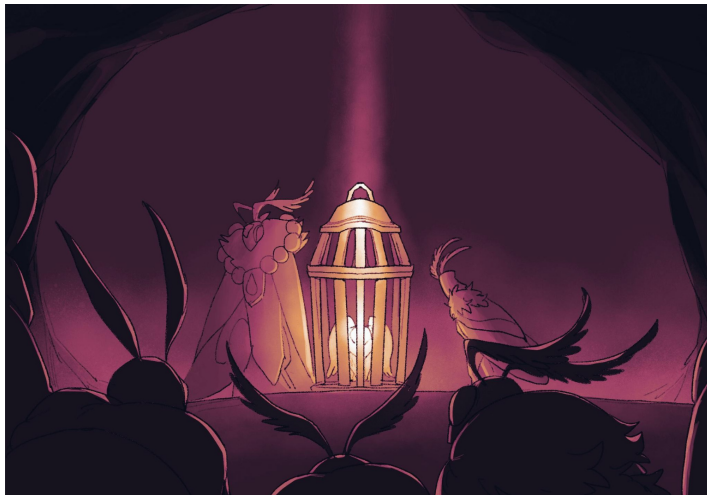


THE SAGE (V.O.)
You know what must be done. The
elder Echo has perished, we mustn't
go back to a time of darkness. No!

THE SAGE (V.O.) (CONT'D)
We must replace The Last Light! Our
only source of light.

THE SAGE (V.O.)(CONT'D) (CONT'D)
The Abyss must be cleansed with our
Humble Light.

FADE TO:



THE SAGE (V.O.)
Do not let the creature's pleading
gaze fool you, put it in its
rightful place.

FADE OUT.

BLACK SCREEN:

Text appears on the screen: The darkness threatens us no more. I know it is not easy for you, but you've done what was needed to save the world from The Abyss. The enslavement of our Humble Light, The Echoes, is our only hope for salvation. May the Humble Light bless you for eternity.

END OF "THE ZEALOT" ENDING

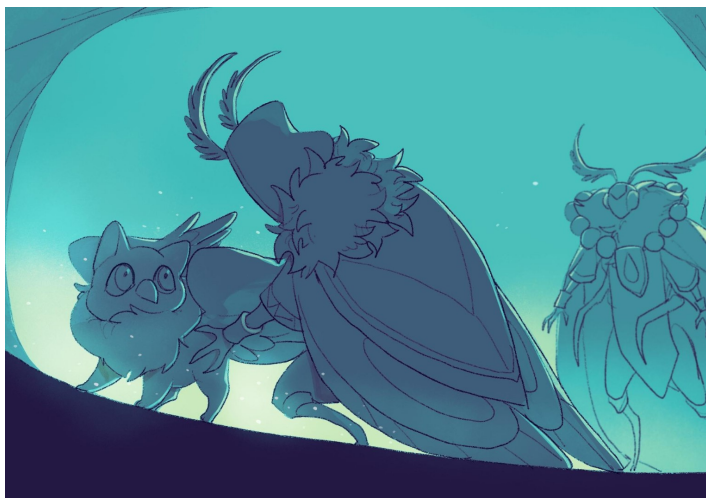
ANIMATIC CUTSCENE - ENDING 1- "THE ZEALOT"

After the defeat of the Boss, the player makes a critical choice. Should the player choose to disobey the Humble Light's demands, they will trigger "The Heretic" ending. The player will realize that the Humble Light's method of preserving the light is cruel and immoral. In an act of defiance, Tamasis sets their beloved companion free, encouraging him to spread his wings and fly away for the first time. The Sage is outraged by the Tamasis' disobedience, and he no longer hides behind his façade of wisdom and guidance. He is a maddened cult leader, eager to exploit and harm for his own agenda.

BLACK SCREEN:

THE SAGE (V.O.)
What are you doing? Stop that...stop
it!

FADE IN:



THE SAGE (V.O.)
The Humble Light curses you. You
cannot keep us from our Humble
Light. You cannot keep us from
salvation!

FADE TO:



THE SAGE (V.O.)

You will pay...heretic! You will pay
for your sins with eternal
darkness. May your shadow swallow
you and rot you. May you fall into
The Abyss.

FADE TO BLACK.

THE SAGE

Decay! Decay in the face of
darkness!

BLACK SCREEN:

Text appears on the screen: As you set The Last Light free,
you defied The Humble Light. Perhaps in centuries to come,
the Echoes will soar through the sky again. It is a future
you will not be able to witness, I'm afraid. For now, we must
learn to welcome the dark.